



***Platform
Engineering: The
Glue Holding
Chaos Together***



Who We Are

- **\$3.8B Credit Union**
- **85 Avg NPS**
- **Branches in IL, MI, WI**

“Welcome all regardless of wealth; provide outstanding value and exceptional service; work with members experiencing financial challenges; and remain financially strong.”

Digital Strategy



Feature parity and ability to do banking in the channel members choose



Unify experience with staff and members

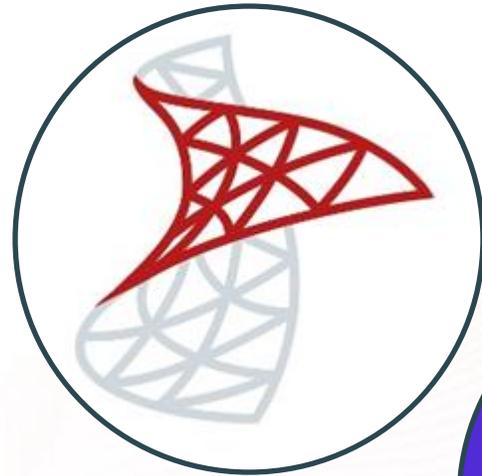


Leverage fintech partners to get further faster



Build custom APIs for leveraging key digital assets

Our current tech stack



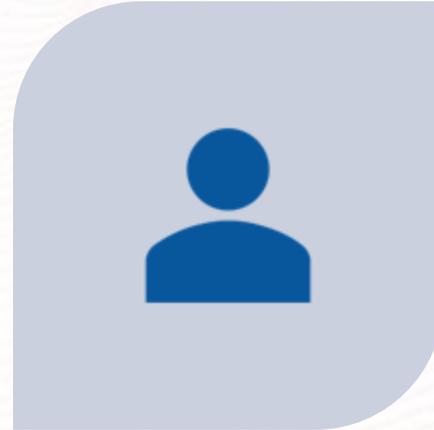
VM Deployments: Pain Points

CI/CD TO VMS
(BOTH ON-PREM/LIFT-AND-SHIFT CLOUD VMs)



APP POOL RECYCLES,
CONFIG TRANSFORMS,
CLICK-OPS CONFIG DRIFT
BETWEEN ENVIRONMENTS

LIMITED OBSERVABILITY
ACROSS ENVIRONMENTS



LOGS SCATTERED ACROSS
SERVERS, NO CENTRALIZED
OBSERVABILITY

SCALING = PROVISIONING
ENTIRE SERVERS



EXTREMELY DIFFICULT TO
SCALE JUST ONE SERVICE;
OVERPROVISIONING
OVERKILL

Decisions, decisions...



Simple deployment model

Built-in CI/CD integration

Limited container orchestration

Expensive at scale

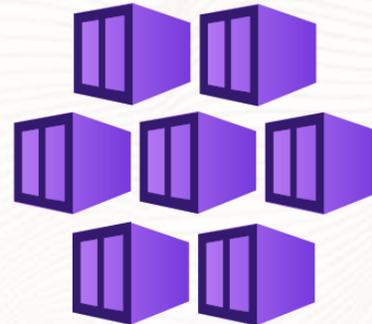


Simplest container option

Per-second billing

Limited scaling features

Limited networking capabilities

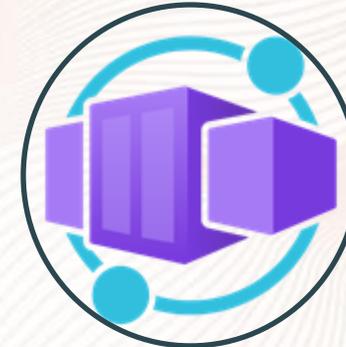


Full power of Kubernetes

Extreme flexibility

Steep learning curve

Operational overhead



Serverless with built-in KEDA scaling

Abstracted Kubernetes

Limited control over underlying infra

Learning curve

New to market

Our proposed solution: Azure Container Apps

CI/CD to VMs

NOW

The app carries its entire runtime. No more config drifts between environments.

- ✓ Immutable containers
- ✓ Infrastructure as code

Troubleshooting often requires direct server access

NOW

Centralized logs, metrics, and traces.

- ✓ Single pane of glass
- ✓ OpenTelemetry built-in

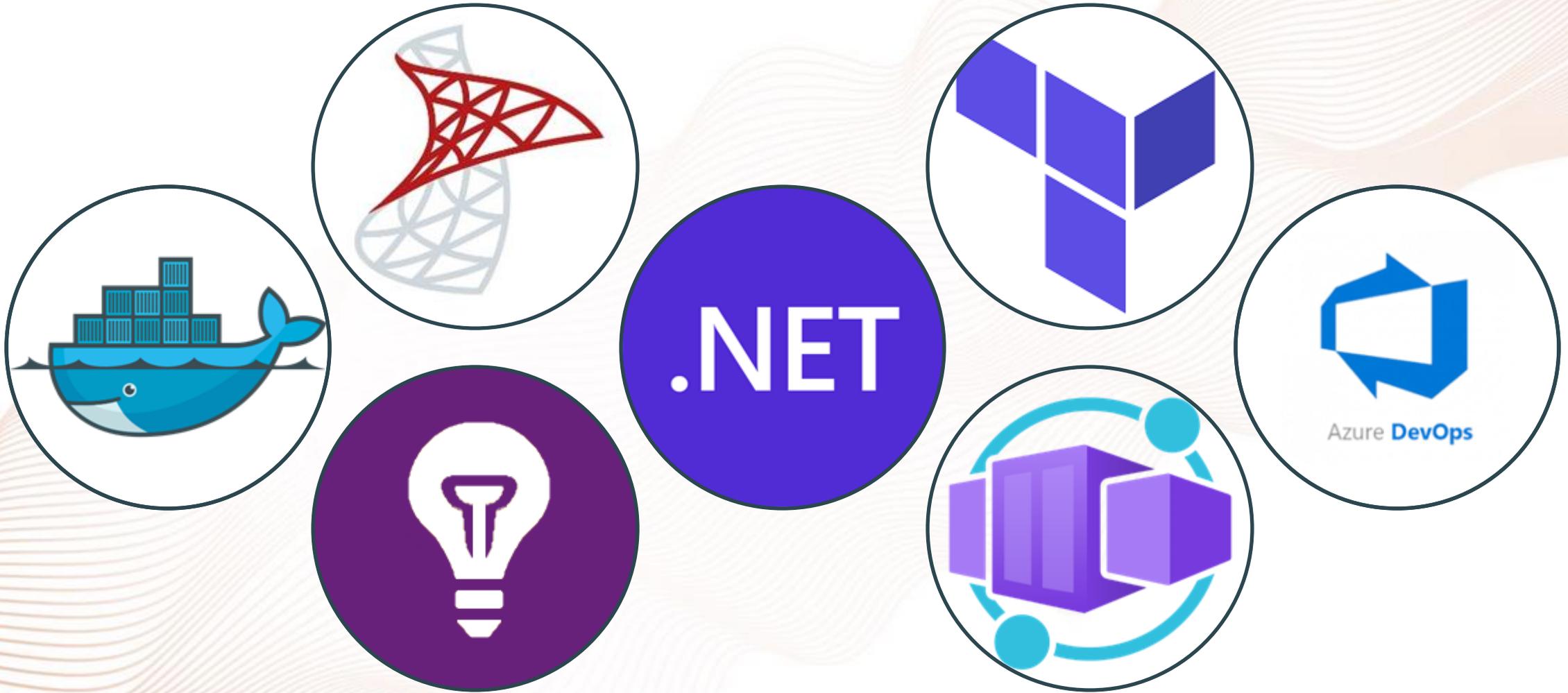
Scaling means provisioning entire servers

NOW

Azure Container Apps allows us to scale individual services on demand.

- ✓ Auto-scaling (no manual intervention)
- ✓ Rolling upgrades with no downtime

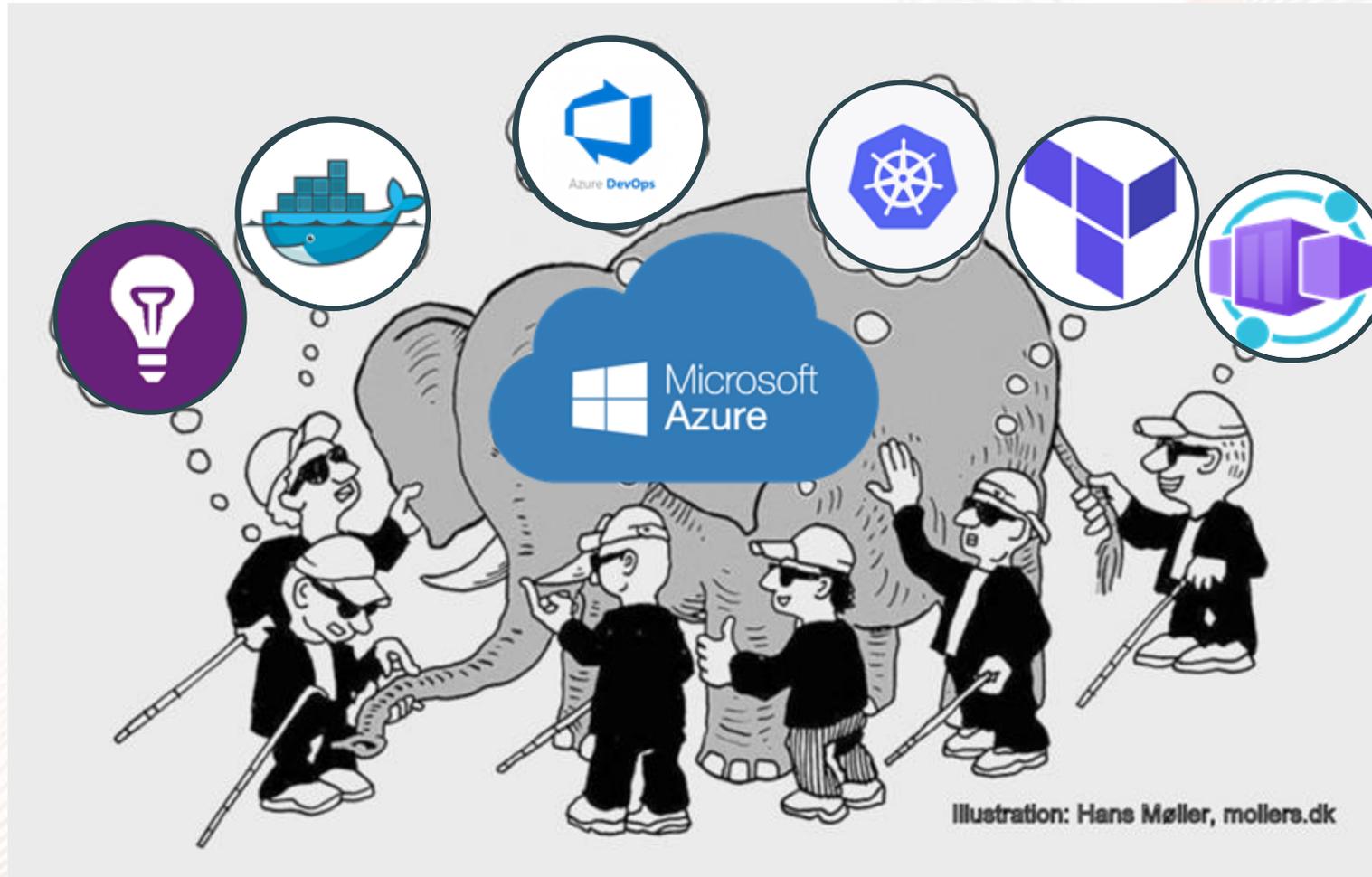
Our updated tech stack



Let's do it...

How?

What is Platform Engineering?



What is Platform Engineering?

- Improves developer experience and productivity
- Provides self-service capabilities
- Provides a curated set of tools, capabilities and processes
- Create “**paved roads**” that simplify and accelerate development

The goal of Platform Engineering is to simplify a platform/process for easier consumption.

The focus of platform engineering

With platform engineering we focus on:

- **Developer productivity:** less time on infra, more time on building features
- **Self-service:** no tickets, no waiting, deploy when ready
- **Curated tooling:** decisions already made with guardrails in place
- **Paved roads:** the easy path is the right path

Make the right thing the easy thing.

Isn't That Just DevOps?



How Do They Differ?

DevOps is for faster, more reliable delivery.

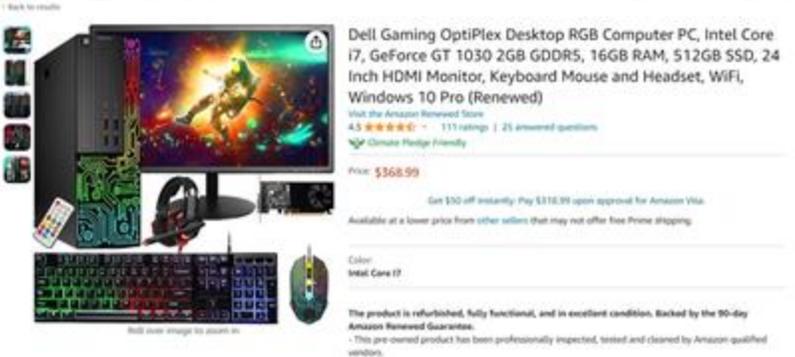
Platform engineering makes delivery a solved problem.

How Do They Differ?

DevOps



Platform Engineering



Assemble It

Order It

End Goal



Our execution plan

A cross-functional project team builds the foundation

Cross-functional by design: development, networking, security, cloud/infra working together

Small team = fast (and careful) decisions

Create a paved road

Make the new path easy with the “hard” infra/security decisions defined for them. The team adopts because it solves their problems, not because we force them to.

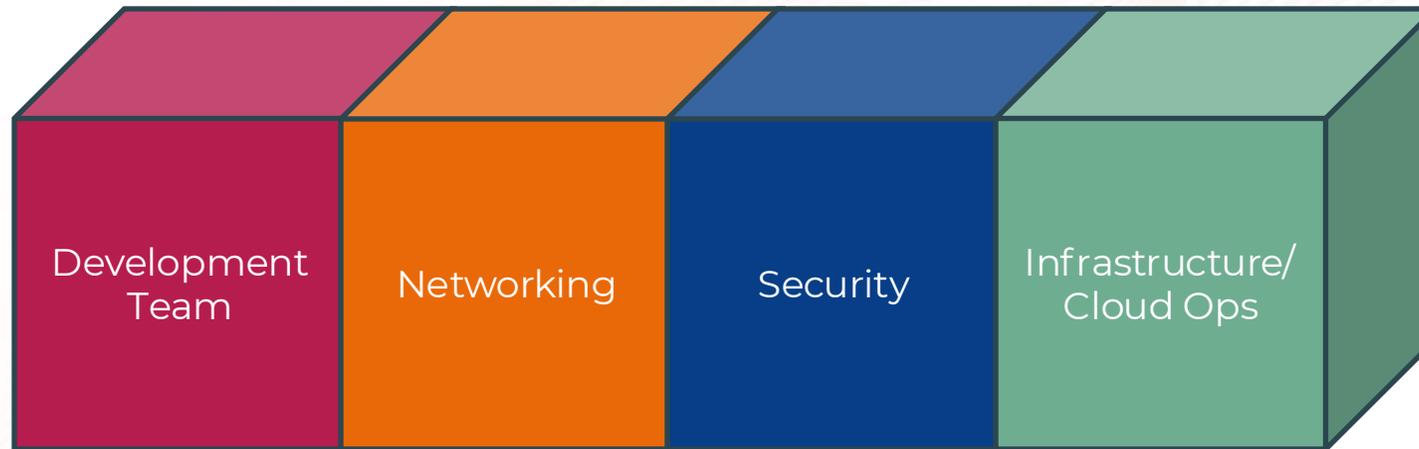
Adoption through attraction

New APIs = containers by default

All greenfield work is cloud-native. No more VMs for new services. We migrate legacy opportunistically.

New work, new way

Our project team



“Perfect is the enemy of good”

~ Origins attributed to Voltaire (François-Marie Arouet)

Crawl – Walk – Run



Crawl – Deliver real value, using Thinnest Viable Platform (TVP)



Walk – Deliver an improved version with key features



Run – Open up innovation, improve visibility and performance

What we shipped

STEADY STATE AVERAGE UNDER HEAVY LOAD

10x performance improvement

DEVELOPER PIPELINE: THREE LINES

```
- template: stages.yml@TerraformModules
  parameters:
    variableGroupName: 'MyApi Variables'
    appName: 'myapi'
```

BEFORE

Inconsistent IIS deployments

Config drift

Logs scattered across DBs/VMs

Scale = provision servers

AFTER

Quick, predictable deployments

Immutable containers

Centralized observability

Auto-scaling services on demand

Included out of the box:

OpenTelemetry

KEDA scaling

Managed identities

Key Vault integration

Rolling deploys

Guardrails

What's next

- Broader reach for web apps, and batch jobs
- Adopt more Azure services
- Unified observability for “a single pane of glass”
- A guided developer experience
- Sandboxes for developers to experiment

Lessons Learned

Security

- Involve security teams from Day One
- They saw how apps were built and deployed, not just the end result
- We avoided rework because issues were caught early



Cross-functional teams

- **A key to the project's success:** have everyone in the room
- We solved problems before they became huge blockers
- With a part-time team we saw a longer timeline, but everyone owned the outcome



Scaling the platform

- Start engaging developers early – we built this platform so they can be successful!
- Encourage feedback
- Focus on making onboarding as easy as possible



Questions?